

# LEARNING LEVELS UP

TEACHERS DISCUSS GRAPHIC NOVELS IN CLASSROOMS



'MAUS' BY ART SPIEGELMAN

"'MAUS' IS A MEMOIR ABOUT THE AUTHOR'S FATHER SURVIVING THE HOLOCAUST AND LIVING THROUGH AUSCHWITZ. IT HAS IMPORTANT ASPECTS OF SURVIVAL AND GENERATIONAL TRAUMA. I CHOSE A GRAPHIC NOVEL BECAUSE IT IS EASIER TO DIGEST, AND IMAGES GIVE YOU A QUICKER UNDERSTANDING OF WHAT'S HAPPENING IN THE NOVEL."

— ENGLISH STUDENT TEACHER ISABELLA ARDNT

'FAHRENHEIT 451: THE AUTHORIZED ADAPTATION' BY TIM HAMILTON



"REGARDLESS OF WHETHER IT'S A CLASSIC, AN ADAPTATION OF A CLASSIC OR SOMETHING THAT ORIGINATED AS A GRAPHIC NOVEL, THERE ARE DIFFERENT ASPECTS OF CRITICAL THINKING THAT YOU CAN ACCESS THROUGH GRAPHIC NOVELS. BRINGING A VISUAL ASPECT IN MAKES [STORIES] MORE ENGAGING AND ACCESSIBLE TO PEOPLE WHO MIGHT NOT UNDERSTAND THE BOOK."

— ENGLISH TEACHER CHRISTINA GRAHAM

SCAN HERE TO READ A REVIEW OF 'MARVEL RIVALS,' A VIDEO GAME ADAPTATION OF THE MARVEL FRANCHISE!



# INTO THE MUSTANG-VERSE

STUDENTS SHARE FAVORITE CHARACTERS FROM COMICS, MANGA AND WEBTOONS

"I LOVE HOW [EREN] EVOLVES FROM A STRAIGHT-FORWARD, REVENGE-DRIVEN KID INTO A COMPLEX CHARACTER STRUGGLING WITH MORALITY, DESTINY AND FREEDOM. HIS FOCUS AND HIS DETERMINATION ARE MY FAVORITE PARTS ABOUT HIM."

— SHOURYA BATRA (9)

"I LOVE [JINWOO'S] CHARACTER DEVELOPMENT AND HOW HE MATURES FROM A NOBODY WHO'S REALLY WEAK. HE USES HIS EFFORT AND HARD WORK TO BECOME SOMEONE THAT EVERYONE SHOULD ASPIRE TO BE LIKE."

— LEO GIN (10)

"I ENJOY READING AND WATCHING SHOWS ABOUT SPIDER-MAN BECAUSE I RELATE TO HIM. WHEN I SAW THREE OF THE [SPIDER-MEN] COME TOGETHER IN 'SPIDER-MAN: NO WAY HOME,' I JUMPED UP IN JOY."

— VANNYA HERNANDEZ (12)

EREN YEAGER

SPIDER-MAN

SUNG JINWOO

20.6%

OF STUDENTS CHOSE EREN YEAGER AS THEIR FAVORITE MANGA CHARACTER

50.6%

OF STUDENTS CHOSE SPIDER-MAN AS THEIR FAVORITE SUPERHERO

35.2%

OF STUDENTS CHOSE "SOLO LEVELING" AS THEIR FAVORITE WEBTOON

Based on a survey of 200 students. Survey included predetermined options

# STUDENT COMICS MAKE A BANG

AS AN EDITOR IN MANGA CLUB, JUNIOR DHRUV GATGE SAID HE IS IN CHARGE OF THE DEVELOPMENT OF A MANGA PROJECT ABOUT TWO CHILDHOOD FRIENDS WHO REUNITE YEARS LATER.

"EACH CHAPTER IS A DIFFERENT SCENE [IN] A DIFFERENT MONTH," GATGE SAID. "FOR EXAMPLE, IN ONE OF THE CHAPTERS, THEY MEET UP AT A HOSPITAL TO SEE AN OLD FRIEND."

WHILE THE PROJECT IS EARLY IN ITS DEVELOPMENT, GATGE SAID IT HAS BEEN AN ENRICHING EXPERIENCE, ESPECIALLY DUE TO THE CAMARADERIE THE CLUB FOSTERS.

"I ENJOY WORKING WITH OTHER PEOPLE [BECAUSE] I COULDN'T IMAGINE HOW DIFFICULT IT WOULD BE IF I HAD TO CREATE IT ALL ALONE," GATGE SAID. "IT'S REALLY SATISFYING TO SEE PEOPLE BRING SKILLS TO THE TABLE TO CREATE SOMETHING EACH PERSON WOULD NOT BE ABLE TO DO ALONE."

TO SEE PEOPLE BRING SKILLS TO THE TABLE TO CREATE SOMETHING EACH PERSON WOULD NOT BE ABLE TO DO ALONE."



SOPHOMORE CHLOE DAHL SAID SHE STARTED DRAWING COMICS DURING THE PANDEMIC TO KEEP HERSELF OCCUPIED. SHE SAID HER ART STYLE DREW INSPIRATION FROM THE ANIME SHE WATCHED AT THE TIME, BUT SHE HAS CONTINUED TO PERFECT IT.

"COMICS FORCE YOU TO GET OUT OF YOUR COMFORT ZONE BECAUSE YOU HAVE TO MAKE THE IMAGE INTERESTING IN DIFFERENT WAYS," DAHL SAID. "IF YOU HAVE SOMEONE WALKING ACROSS A ROOM, YOU CAN'T JUST SHOW THEM WALKING, YOU HAVE TO DRAW MULTIPLE ANGLES AND PROVIDE A SENSE OF MOVEMENT."

DAHL SAID HER FAVORITE PART OF CREATING COMICS IS FLESHING OUT THE CHARACTERS AND CREATING A STORY.

"A STORY IS INTERESTING BECAUSE THE LOOK OF THE CHARACTER AND THE STORY ARE INTERTWINED," DAHL SAID. "WHEN YOU MAKE THE CHARACTER, YOU'RE GIVING IT A STORY AT THE SAME TIME AND VICE VERSA."

